GAMEPLAY RULES

- A game will consist of four “ends” for individual play and six “ends” for team play.
- In individual play, each player will have six balls. In pairs, each will have three balls, and in teams, each player will have two balls.
- The first player to throw, throws the jack (white) ball, and follows with their colored ball. Then the other team throws, they continue alternating until they run out of balls.

SCORING

- The referee will score the end after all balls have been thrown by both sides.
- The side with the ball closest to the jack ball will score one point for each ball closer to the jack than the opponent’s closest ball.
- At the completion of the ends, the points scored in each are added together and the side with the higher total score is the winner.

WHO CAN PLAY

Anyone with or without disabilities can play boccia together or separately. Boccia has been designed so participants with different physical disabilities can be integrated into the school’s existing program.

EQUIPMENT

- Boccia Balls: 6 red, 6 blue, 1 white
- Timing equipment
- Measuring Device
- Paddle with red and blue sides
- Scoreboard
- Chutes/Ramps (Optional)
- Assistive Head Stick (Optional)
- Mouth Aids (Optional)

For the complete manual and more information, visit: www.athleticsforall.net